

# FIST

**Codename:**

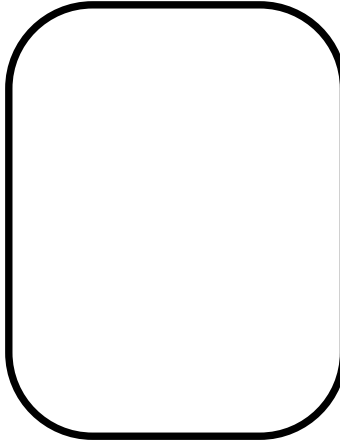
**Role:**

**Forceful**  
strength, power,  
intimidation

**Creative**  
diplomacy, deceit,  
psionics

**Tactical**  
knowledge, skill,  
intellect

**Reflexive**  
precision, dexterity,  
aim



**Armor**  
subtract from  
damage taken

**War Dice**  
luck and grit,  
spend for +1 D6

**Max HP**  
capacity to take  
damage

**HP**  
operative death  
occurs at 0 HP

## Description

## Traits

## Inventory