


NAME Coronam

DESCRIPTION

Wizened Mycomorph with a geometric head and downy, iridescent skin. You were born from the corpse of a priest, and have Mind-Slaving spores. You have an irritable nature.

TWICE BORN - You are formed from fungus and the corpse of a human. You may make INT saves to recall information that your original body knew. This might include information that has otherwise been lost during the Great Collapse.

DETRITIVORE - You can consume organic matter in any state of decay and gain nourishment from it. You heal double HP from Short Rests if the meal you eat is rotting.



DEFENCE		BONUS
12	STR	2
11	DEX	1
11	CON	1
13	INT	3
13	PSY	3
11	EGO	1
12	ARMOUR	2

LVL 2
XP

HP
MAX
12
CURRENT

ITEM SLOTS

- | | | |
|-----------------------------|----------------------|-----------------------------|
| <input type="checkbox"/> 1 | 3 days of food | <input type="checkbox"/> 11 |
| <input type="checkbox"/> 2 | Jewelled Crossbow d8 | <input type="checkbox"/> 12 |
| <input type="checkbox"/> 3 | Jewelled Crossbow | <input type="checkbox"/> 13 |
| <input type="checkbox"/> 4 | Light Armour (12) | <input type="checkbox"/> 14 |
| <input type="checkbox"/> 5 | Light Armour (12) | <input type="checkbox"/> 15 |
| <input type="checkbox"/> 6 | Smoke Bomb (5) | <input type="checkbox"/> 16 |
| <input type="checkbox"/> 7 | Strong Liquor | <input type="checkbox"/> 17 |
| <input type="checkbox"/> 8 | All-Purpose Idol | <input type="checkbox"/> 18 |
| <input type="checkbox"/> 9 | | <input type="checkbox"/> 19 |
| <input type="checkbox"/> 10 | | <input type="checkbox"/> 20 |

PSYCHE SLOTS

- | | |
|-----------------------------|-------------------|
| <input type="checkbox"/> 1 | Transmuting Thorn |
| <input type="checkbox"/> 2 | |
| <input type="checkbox"/> 3 | |
| <input type="checkbox"/> 4 | |
| <input type="checkbox"/> 5 | |
| <input type="checkbox"/> 6 | |
| <input type="checkbox"/> 7 | |
| <input type="checkbox"/> 8 | |
| <input type="checkbox"/> 9 | |
| <input type="checkbox"/> 10 | |

NAME Doss

DESCRIPTION

A gangly, paranoid cacogen who recently escaped from slavery. You only wear purple rags, the remnants of your old slave's uniform.

Retractable poison claws
Sharp Eyesight



DEFENCE		BONUS
12	STR	2
13	DEX	3
12	CON	2
12	INT	2
12	PSY	2
12	EGO	2
10	ARMOUR	0

LVL 2

XP

HP
MAX 11
CURRENT

ITEM SLOTS

- | | | |
|-----------------------------|--------------------|-----------------------------|
| <input type="checkbox"/> 1 | 3 days of food | <input type="checkbox"/> 11 |
| <input type="checkbox"/> 2 | Bronze pistol (d6) | <input type="checkbox"/> 12 |
| <input type="checkbox"/> 3 | Helm | <input type="checkbox"/> 13 |
| <input type="checkbox"/> 4 | Shield | <input type="checkbox"/> 14 |
| <input type="checkbox"/> 5 | Crowbar | <input type="checkbox"/> 15 |
| <input type="checkbox"/> 6 | Raucous Whistle | <input type="checkbox"/> 16 |
| <input type="checkbox"/> 7 | Midas Bomb | <input type="checkbox"/> 17 |
| <input type="checkbox"/> 8 | | <input type="checkbox"/> 18 |
| <input type="checkbox"/> 9 | | <input type="checkbox"/> 19 |
| <input type="checkbox"/> 10 | | <input type="checkbox"/> 20 |

PSYCHE SLOTS

- | | |
|-----------------------------|------------|
| <input type="checkbox"/> 1 | Force Wall |
| <input type="checkbox"/> 2 | |
| <input type="checkbox"/> 3 | |
| <input type="checkbox"/> 4 | |
| <input type="checkbox"/> 5 | |
| <input type="checkbox"/> 6 | |
| <input type="checkbox"/> 7 | |
| <input type="checkbox"/> 8 | |
| <input type="checkbox"/> 9 | |
| <input type="checkbox"/> 10 | |

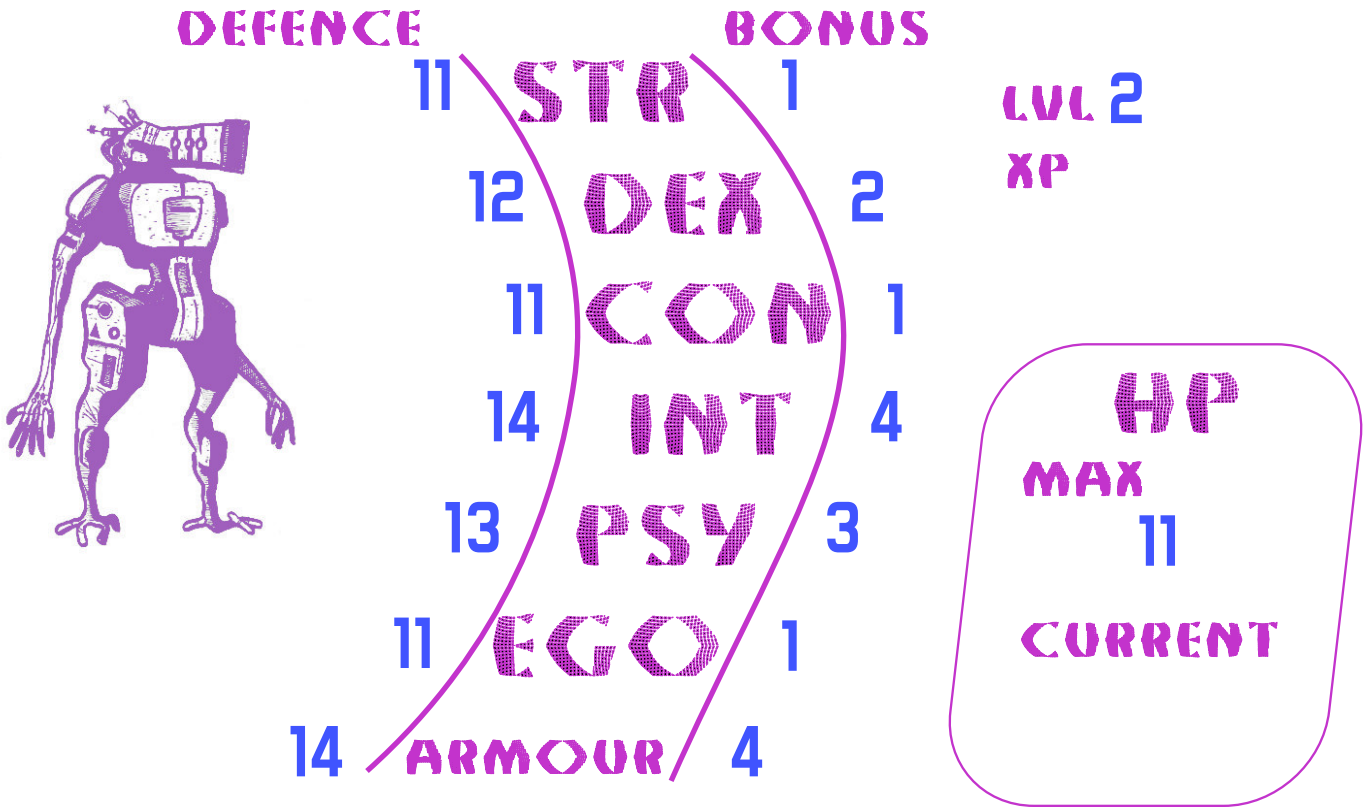
NAME Faustyn

DESCRIPTION

Imposing Agricultural Synth with bladed limbs. You use biomass as fuel. You believe the Titans were the true gods and wish to spread the word.

SYNTHETIC FLESH - You are a being of metal and plastic. You do not need to eat or breathe. You will never take damage from suffocation, drowning, poisons, extreme temperatures, or fungal spores. You suffer double damage from electrical weapons.

SYNTHETIC MIND - Your mind uses different operating procedures to those of the biological creatures around you. You are vulnerable to attacks that target the LogLang syntax that powers synths. These include strobing basilisk patterns, malicious infoglyphs, and ancient Titan-era language viruses.



DEFENCE 11 **BONUS** 1

STR 1

DEX 2

CON 1

INT 4

PSY 3

EGO 1

ARMOUR 4

LVL 2
XP

HP
MAX 11
CURRENT

ITEM SLOTS

- 1 Fungal Flail (d6)
- 2 Medium Armour (14)
- 3 Medium Armour
- 4 Medium Armour
- 5 Medium Armour
- 6 Caltrops
- 7 Lock Picks
- 8 Exultant's Hawk
3HP / 17 armour / d4 damage
- 9
- 10

PSYCHE SLOTS

- 1 Mind Control
- 2
- 3
- 4
- 5
- 6
- 7
- 8
- 9
- 10

NAME Jarl

DESCRIPTION

Sturdy New-Beast Pony mercenary looking to make his fortune. Wears mirrored mask

BEASTHOOD - You gain Advantage on saves whenever it would make sense for your animal nature to provide it. Your referee may impose Disadvantage in circumstances where your animal nature might prove unhelpful.



DEFENCE		BONUS
11	STR	1
11	DEX	2
14	CON	4
12	INT	2
12	PSY	2
12	EGO	2
12	ARMOUR	2

LVL 1

XP 8

HP
MAX 9
CURRENT 9

ITEM SLOTS

- | | |
|---|-----------------------------|
| <input type="checkbox"/> 1 3 Days Food | <input type="checkbox"/> 11 |
| <input type="checkbox"/> 2 Railgun (d10) | <input type="checkbox"/> 12 |
| <input type="checkbox"/> 3 Railgun | <input type="checkbox"/> 13 |
| <input type="checkbox"/> 4 Railgun | <input type="checkbox"/> 14 |
| <input type="checkbox"/> 5 Portable Stove | <input type="checkbox"/> 15 |
| <input type="checkbox"/> 6 Light Armor (12) | <input type="checkbox"/> 16 |
| <input type="checkbox"/> 7 Light Armour | <input type="checkbox"/> 17 |
| <input type="checkbox"/> 8 Agonizer | <input type="checkbox"/> 18 |
| <input type="checkbox"/> 9 | <input type="checkbox"/> 19 |
| <input type="checkbox"/> 10 | <input type="checkbox"/> 20 |

PSYCHE SLOTS

- | |
|--|
| <input type="checkbox"/> 1 Pyrogenesis |
| <input type="checkbox"/> 2 |
| <input type="checkbox"/> 3 |
| <input type="checkbox"/> 4 |
| <input type="checkbox"/> 5 |
| <input type="checkbox"/> 6 |
| <input type="checkbox"/> 7 |
| <input type="checkbox"/> 8 |
| <input type="checkbox"/> 9 |
| <input type="checkbox"/> 10 |

NAME Lenta

DESCRIPTION

True-Kin, Optimate of the Arcology Omega IV. You have left your dome to learn of the outside world.

You have a warm demeanor, and people seem to trust you. You have purple synthetic eyes. You wear ancient colorful robes.

PURE OF BLOOD - You gain Advantage on reaction rolls when you encounter other true-kin. You lose this bonus if you ever become visibly mutated.

INHERITOR - Whenever you encounter pre-Collapse security systems or guard synths, there is a 50% chance that they will recognise you as their master.



DEFENCE		BONUS
12	STR	2
13	DEX	3
12	CON	2
12	INT	2
12	PSY	2
14	EGO	4
14	ARMOUR	4

LVL 3
XP

HP
MAX 14
CURRENT

ITEM SLOTS

- | | |
|--|-----------------------------|
| <input type="checkbox"/> 1 3 days of food | <input type="checkbox"/> 11 |
| <input type="checkbox"/> 2 Quicksilver pistol (d6) | <input type="checkbox"/> 12 |
| <input type="checkbox"/> 3 Medium Armour (14) | <input type="checkbox"/> 13 |
| <input type="checkbox"/> 4 Medium Armour | <input type="checkbox"/> 14 |
| <input type="checkbox"/> 5 Medium Armour | <input type="checkbox"/> 15 |
| <input type="checkbox"/> 6 Medium Armour | <input type="checkbox"/> 16 |
| <input type="checkbox"/> 7 Flare (5) | <input type="checkbox"/> 17 |
| <input type="checkbox"/> 8 Fungicide Bomb | <input type="checkbox"/> 18 |
| <input type="checkbox"/> 9 Sandworm Horn | <input type="checkbox"/> 19 |
| <input type="checkbox"/> 10 | <input type="checkbox"/> 20 |

PSYCHE SLOTS

- | |
|--|
| <input type="checkbox"/> 1 Astral Projection |
| <input type="checkbox"/> 2 |
| <input type="checkbox"/> 3 |
| <input type="checkbox"/> 4 |
| <input type="checkbox"/> 5 |
| <input type="checkbox"/> 6 |
| <input type="checkbox"/> 7 |
| <input type="checkbox"/> 8 |
| <input type="checkbox"/> 9 |
| <input type="checkbox"/> 10 |