



**HERO
POINTS**

CHARACTER NAME: _____
SECRET NAME: _____

<input type="checkbox"/> AGILITY	<input type="checkbox"/> BRAWN	<input type="checkbox"/> KNOWLEDGE	<input type="checkbox"/> PERCEPTION	<input type="checkbox"/> CHARM
____ Acrobatics	____ Athletics	____ Languages	____ Driving/Riding/Piloting	____ Command
____ Marksmanship	____ Intimidation	____ Medicine	____ Investigation	____ Deceive
____ Melee	____ Stamina	____ Scholar	____ Stealth	____ Persuasion
____ Sleight of Hand	____ Throwing	____ Sciences	____ Survival	____ Willpower
____	____	____	____	____
____	____	____	____	____
____	____	____	____	____

GEAR

ITEM	ATTACK	DAMAGE
_____	_____	_____
_____	_____	_____
_____	_____	_____
_____	_____	_____
_____	_____	_____
_____	_____	_____
_____	_____	_____

DEFENSE

PARRY **DODGE**

HEALTH

- STUNNED**
- WOUNDED**
- MORTALLY WOUNDED**

Brawn Roll greater than Damage Roll: **Stunned**.
 Damage Roll greater than or equal to Brawn Roll: **Wounded**.
 Damage Roll greater than or equal to Brawn Roll, and Brawn Roll produced a Complication: **Mortally Wounded**.

SECRET IDENTITY **HERO POINTS**

STORY: _____

HIDEOUTS LOCATION _____

STEP 1 _____

DESCRIPTION _____

STEP 2 _____

FEATURE 1 _____ FEATURE 2 _____

STEP 3 _____

FEATURE 3 _____ FEATURE 4 _____

STEP 4 _____

STEP 5 _____

NOTES